

#### Amendments to the Claims

The listing of claims will replace all prior versions, and listings of claims in the application.

1. (Currently amended) An apparatus comprising:

means for opening a first connection between a first client and an interface unit;

means for opening a second connection between said interface unit and a server if no free connection is open between said interface unit and said server;

means for allowing said first client to access information on said server via said second connection;

means for opening a third connection between a second client and said interface unit; and

means for allowing said second client to access information on said server via said second connection ~~by determining as soon as said first client is finished with said connection~~ without waiting for said first client to disconnect ~~initiate said first client is finished with said connection.~~

2. (Currently amended) The apparatus of claim 1, further comprising:

means for delinking said first connection and said third connection ~~between said first and second clients and said interface unit~~ while keeping open said second connection ~~between said interface unit and said server.~~

3. (Currently amended) The apparatus of claim 1, wherein said means for allowing said second client to access information on said server via said second connection ~~determining when said first client is finished with said connection~~ is comprised of:

means for utilizing a content length parameter to determine whether all of said information has been sent to said first client.

4. (Currently amended) The apparatus of claim 1, wherein said means for allowing said second client to access information on said server via said second

connection ~~determining when said first client is finished with said connection~~ is comprised of:

means for utilizing two or more chunk-size fields to determine whether all of said information has been sent to said first client.

5. (Currently amended) A method comprising the steps of:  
opening a first connection between a first client and an interface unit;  
opening a second connection between said interface unit and a server if no free connection is open between said interface unit and said server;  
allowing said first client to access information on said server via said second connection;  
opening a third connection between a second client and said interface unit; and  
allowing said second client to access information on said server via said second connection ~~by determining as soon as said first client is finished with said connection~~  
without waiting for said first client to disconnect ~~initiate said first client is finished with said connection~~.

6. (Currently amended) The method of claim 5, further comprising the step of:  
delinking said first connection and said third connection ~~between said first and second clients and said interface unit~~ while keeping open said second connection ~~between said interface unit and said server~~.

7. (Currently amended) The method of claim 5, wherein said allowing said second client to access information on said server via said second connection without waiting for said first client to disconnect ~~determining when said first client is finished with said connection~~ is comprised of the step of:

utilizing a content length parameter to determine whether all of said information has been sent to said first client.

8. (Currently amended) The method of claim 5, wherein said allowing said second client to access information on said server via said second connection without

waiting for said first client to disconnect ~~determining when said first client is finished with said connection~~ is comprised of the step of:

utilizing two or more chunk-size fields to determine whether all of said information has been sent to said first client.